Resolution Copper Mining LLC Browz Requirements for Pregualified Contractors

Insurance Requirements:

- 1. Supplier shall procure, carry and maintain the following insurance, underwritten by reputable insurers that have a rating from A.M. Best Company of at least A /VII:
 - if Supplier will be performing any "high risk" activity listed in paragraph 2 below, commercial general
 - liability insurance with limits of liability of at least \$5,000,000 for each occurrence; if Supplier will not be performing any "high risk" activity listed in paragraph 2 below, commercial general liability insurance, with limits of liability of at least \$1,000,000 for each occurrence and in the
 - workers' compensation insurance in compliance with applicable laws; and
 - if Supplier will be using motor vehicles either on Site or in transit to and from the Site, automobile (motor vehicle) insurance in accordance with applicable laws, but in no event with limits of liability of less than \$2,000,000 for each occurrence and in the aggregate.
 - An "umbrella" policy may be provided and utilized to increase the limit provided by any individual or blanket policies in lower amounts, and the combined occurrence and aggregate limits provided by all such policies shall be satisfactory provided the terms and conditions of such policies otherwise comply with the provisions of this Agreement.
- 2. Suppliers engaged in any one of the following activities will be considered to be performing "high risk" activities, and pursuant to paragraph 1(a) above, will be required to carry commercial general liability insurance, with limits of liability of at least \$5,000,000 for each occurrence and in the aggregate:
 - Work at height (i.e. at 6 feet and above) or using a man lift
 - b. Work with or in close proximity to heat
 - Supply, or work with or in close proximity to, cutting or welding equipment work in a confined space (i.e. an area with poor or no airflow. Examples include but are not limited to: tanks, covered pits, bins,
 - Supply, or work with or in close proximity to, hazardous substances (i.e. any substance defined as a pollutant, contaminant, dangerous substance, toxic substance, hazardous or toxic chemical, hazardous waste and hazardous substance under applicable law. Examples include but are not limited to: ammonia, solvents, hydrogen sulphide, cyanide or other dangerous chemicals, etc.)
 - Work with or in close proximity to live electricity e.
 - Supply, or work with or in close proximity to, explosives f.
 - Work in trenches and/or work underground
 - Supply, or work with or in close proximity to, flammable substances (Examples include but are not limited to: diesel, gasoline, hydrogen, propane, oxygen, etc.)
- 3. Except in the case of workers' compensation insurance, Supplier shall provide the following coverage endorsements:
 - an endorsement including Company and its directors, officers, employees, agents and representatives as additional insureds;
 - an endorsement including a cross liability clause, noting that each of the parties comprising the insured shall be considered as a separate entity, the insurance applies as if a separate policy has been issued to each party, and no "insured-versus-insured" exclusion exists in the policy; and
 - an endorsement waiving all express or implied rights of subrogation against Company.
- Supplier shall on request provide to the Company or its designee its certificates of insurance and endorsements as evidence of the required insurance.

Pre-Employment, Training and Certification Requirements

- 1. Pre-Employment Background Checks and confirmations of employee competencies and qualifications.
- 2. Employee I9 verification
- 3. Work Procedures that conform to local statutory, legislative or regulatory codes and standards which are consistent with MSHA /OSHA or prevailing environmental requirements
- Hazard Communication (HazCom) program as referenced in CFR 30 Part 47
- 5. Hearing Conservation program as referenced in CFR 30 Part 62
- Respiratory Protection Program as referenced in CFR 30 Part 56.5005